Study & Evaluation Scheme

of

Master of Technology

In

Computer Science & Engineering

[Applicable for Batch 2022-24]

[As per CBCS guidelines given by UGC]



Approved in BOS	Approved in BOF	Approved in Academic Council
14-05-2022	08-08-2022	20-10-2022 Vide Agenda No 8.4.1

QUANTUM UNIVERSITY, ROORKEE

22 KM Milestone, Dehradun-Roorkee Highway, Roorkee (Uttarakhand) Website: www.quantumuniversity.edu.in



Study & Evaluation Scheme Study Summary

Name of the Faculty	Faculty of Technology
Name of the School	Quantum School of Technology
Name of the Department	Department of Computer Science and Engineering
Program Name	Master of Technology in Computer Science &
	Engineering
Duration	2 Years
Medium	English

Evaluation Scheme

Evaluation Scheme								
Internal Evaluation	End Semester	Total						
(%)	Evaluation	(%)						
	(%)							
40	60	100						
40	60	100						
uation Components (The	ory Papers)							
5	50 Marks							
5	0 Marks							
2	25 Marks							
2	25 Marks							
5	0 Marks							
ation Components (Pract	ical Papers)							
2	25 Marks							
2	25 Marks							
2	25 Marks							
7	75 Marks							
5	50 Marks							
End Semester Evaluation (Practical Papers)								
30 Marks								
50 Marks								
ESE Practical Examination 50 Marks Viva- Voce 20 Marks								
	Internal Evaluation (%) 40 40 uation Components (Theo 5 ation Components (Pract 2 ter Evaluation (Practical 3 5	Internal Evaluation (%) 40 40 60 40 60 Marks 50 Marks 25 Marks 25 Marks 25 Marks 40 25 Marks 40 60 25 Marks 40 60 26 Marks 40 60 60 60 60 60 60 60 60 60 60 60 60 60						





Structure of Question Paper (ESE Theory Paper)

The question paper will consist of 5 questions, one from each unit. Student has to Attempt all questions. All five questions are compulsory and carry 20 marks each. Internal choice is given in each question. Answer any two parts of each question carrying 10 marks for each part. [20*5=100]

Important Note:

- 1. The purpose of examination should be to assess the Course Outcomes (CO) that will ultimately lead to attainment of Programme Outcomes (PO). A question paper must assess the following aspects of learning as planned for a specific course i.e. Remember, Understand, Apply, Analyze, Evaluate & Create (reference to Bloom's Taxonomy). The standard of question paper will be based on mapped BL level complexity of the unit of the syllabus, which is the basis of CO attainment model adopted in the university.
- 2. Case Study is essential in every question paper (wherever it is being taught as a part of pedagogy) for evaluating higher-order learning. Not all the courses might have case teaching method used as pedagogy.
- 3. There shall be continuous evaluation of the student and there will be a provision of real time reporting on QUMS. All the assignments will evaluate through module available on ERP for time and access management of the class.



Program Structure - Master of Technology in Computer Science & Engineering

Introduction

Master of Technology in Computer Science & Engineering is a two-year professional post-graduate programme for candidates wanting to delve deeper into the world of computer application development with the help of learning modern programming language. The programme is a blend of both theoretical and practical knowledge. An Master of Technology in Computer Science & Engineering degree endows students' an opportunity to work with tools meant to develop better and faster applications.

Master of Technology in Computer Science & Engineering degree is designed to meet the shortage of qualified professionals in the IT (Information Technology) industry, an M.TECH degree. M.TECH degree in India is offered by many colleges and there are various colleges that also offer integrated M.TECH programmes as well.

CAREER SCOPE OF COMPUTER SCIENCE ENGINEERING

There is no dearth of lucrative job opportunities for Master of Technology in Computer Science & Engineering graduates. A candidate with a master's degree in computer science & engineering along with the right amount of relevant work experience, skill set and caliber can easily find great job opportunities at leading IT firms (both private and government) across India and abroad

COMPUTER SCIENCE ENGINEERING: ELIGIBILITY CRITERIA

- According to AICTE, to pursue an M.TECH course candidates must have pursued B.Tech/ MCA degree with Mathematics as one of the subjects at 10+2 level or at graduation.
- Also, Minimum marks required: 50% to 60% (a CGPA above 6/10 is considered good) in Bachelor's; 55% and above in Class 12th.





Quantum School of Technology Master of Technology in Computer Science & Engineering CURRICULUM (2022-23) Program Code-01-4-03

BREAKUP OF COURSES

Sr. No	CATEGORY	CREDITS
1	Program Core (PC)	27
2	Program Electives (PE)	15
3	Project/Dissertation	15
4	Seminar	6
5	General Proficiency	3
	TOTAL NO. OF CREDITS	66

SEMESTER-WISE BREAKUP OF CREDITS

Sr.No	CATEGORY	SEM1	SEM 2	SEM3	SEM 4	TOTAL
1	Program Core	19	5	3		27
2	Program Electives		9	6		15
3	Projects/Dissertation			4	11	15
4	Seminar	2	2	2		6
5	General Proficiency	1	1	1		3
	TOTAL	22	17	16	11	66

MINIMUM CREDIT REQUIREMENT = 66



SEMESTER 1

Course Code	Category	Course Title	L	Т	P	С	Version	Course Prerequisite
CS4106	PC	Advanced Discrete Structure	3	2	0	4	1.0	Nil
CS4107	PC	Advanced Design and Analysis of Algorithm	3	2	0	4	1.0	Nil
CS4108	PC	Computer Network and Distributed Systems	3	2	0	4	1.0	Nil
CS4109	PC	Advanced Operating Systems	2	2	0	3	1.0	Nil
CS4110	PC	Advanced Computer Architecture	2	2	0	3	1.0	
CS4141	PC	Advanced Operating Systems Lab	0	0	2	1	1.0	Nil
CS4171	FW	Seminar-I	2	0	0	2		
GP 4101	GP	General Proficiency	0	0	0	1		
		TOTAL	15	10	2	22		

Contact Hrs:27

SEMESTER 2

Course Code	Category	COURSE TITLE	L	Т	P	С	Version	Course Prerequisite
CS4208	PC	Advanced Data Base Management System	3	1	0	4	1.0	Nil
CS4241	PC	Advanced Data Base Management System Lab	0	0	2	1	1.0	Nil
	PE	Program Elective-I	3	0	0	3	1.0	Nil
	PE	Program Elective-II	3	0	0	3	1.0	Nil
	PE	Program Elective-III	3	0	0	3	1.0	Nil
CS4271	FW	Seminar-II	2	0	0	2		
GP4201	GP	General Proficiency	0	0	0	1		
		TOTAL	14	1	2	17		

Contact Hrs:17



SEMESTER 3

Course Code	Category	COURSE TITLE	L	Т	P	С	Version	Course Prerequisite
	PE	Program Elective IV	3	0	0	3	1.0	Nil
	PE	Program Elective V	3	0	0	3	1.0	Nil
CS4372	FW	Project	0	0	8	4	1.0	Nil
ME4307	PC	Research Methodology	2	0	0	2	1.0	Nil
ME4340	PC	Research Methodology Lab	0	0	2	1	1.0	Nil
CS4373	FW	Seminar-III	2	0	0	2	1.0	Nil
GP4301	GP	General Proficiency	0	0	0	1		
		Total	10	0	10	16		

Contact Hrs:20

SEMESTER 4

Course Code	Category	COURSE TITLE	L	T	P	С	Version	Course Prerequisite
CS4471	FW	Dissertation	0	0	4	11	1.0	Nil
		Total	0	0	4	11		

Contact Hrs:4

Program Elective (PE)

Elective	Course Code	COURSE TITLE	L	T	P	С	Version	Course Prerequisite
	CS4209	Web Technology	3	0	0	3	1.0	Nil
I	CS4210	Advanced Theory of Computation	3	0	0	3	1.0	Nil
	CS4215	Software Process & Management	3	0	0	3	1.0	Nil
II	CS4211	Data Mining and Data Warehousing	3	0	0	3	1.0	Nil
	CS4212	Modeling and Simulation	3	0	0	3	1.0	Nil
	CS4216	Neural Networks	3	0	0	3	1.0	Nil
III	CS4213	Soft Computing	3	0	0	3	1.0	Nil
111	CS4214	Artificial Intelligence	3	0	0	3	1.0	Nil
IV	CS4304	Pattern Recognition	3	0	0	3	1.0	Nil
1 V	CS4305	Information System Audit	3	0	0	3	1.0	Nil
V	CS4306	Multimedia and Graphics	3	0	0	3	1.0	Nil
V	CS4303	Cyber Laws	3	0	0	3	1.0	Nil



B. Choice Based Credit System (CBCS)

Choice Based Credit System (CBCS) is a versatile and flexible option for each student to achieve his target number of credits as specified by the UGC and adopted by our university.

The following is the course module designed for the M.TECH program:

Core competency: Students will acquire core competency in computer application studies and in allied subject areas.

Program/Discipline Specific Elective Course (DSEC):

Skilled communicator: The course curriculum incorporates basics and advanced training in order to make a graduate student capable of expressing the subject through technical writing as well as through oral presentation.

Critical thinker and problem solver: The course curriculum also includes components that can be helpful to post graduate students to develop critical thinking ability by way of solving problems/numerical using basic & advance knowledge and concepts of Computer Applications.

Sense of inquiry: It is expected that the course curriculum will develop an inquisitive characteristic among the students through appropriate questions, planning and reporting experimental investigation.

Skilled project manager: The course curriculum has been designed in such a manner as to enabling a post graduate student to become a skilled project manager by acquiring knowledge about computer application project management, planning, study of ethical standards and rules and regulations pertaining to scientific project operation.

Ethical awareness/reasoning: A post graduate student requires understanding and developing ethical awareness/reasoning which the course curriculums adequately provide.

Lifelong learner: The course curriculum is designed to inculcate a habit of learning continuously through use of advanced ICT technique and other available techniques/books/journals for personal academic growth as well as for increasing employability opportunity.

Value Added Course (VAC): A value added audit course is a non-credit course which is basically meant to enhance general ability of students in areas like soft skills, quantitative aptitude and reasoning ability - required for the overall development of a student and at the same time crucial for industry/corporate demands and requirements. The student possessing these skills will definitely develop acumen to perform well during the recruitment process of any premier organization and will have the desired confidence to face the interview. Moreover, these skills are also essential in day-to-day life of the corporate world. The aim is to nurture every student for making effective communication, developing aptitude and a general reasoning ability for a better performance, as desired in corporate world. There shall be four courses of Aptitude in Semester I, II, III & IV semesters and two courses of Soft Skills in III & IV Semesters and will carry no credit, however, it will be compulsory for every student to pass these courses with minimum

45% marks to be eligible for the certificate. These marks will not be included in the calculation of CGPI. Students have to specifically be registered in the specific course of the respective semesters.

Skill Enhancement Course: This course may be chosen from a pool of courses designed to provide value-based and/or skill-based knowledge.

Generic/Open Elective Course (OEC): Open Elective is an interdisciplinary additional subject that is compulsory in a program. The score of Open Elective is counted in the overall aggregate marks under Choice Based Credit System (CBCS). Each Open Elective paper will be of 3 Credits in III, IV and VI semesters. Each student has to take



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Open/Generic Electives from department other than the parent department. Core / Discipline Specific Electives will not be offered as Open Electives.

Non-Credit CGPA: This is a compulsory course but audit that does not have any choice and will be of 3 credits. Each student of M.TECH program has to compulsorily pass the Environmental Studies and Human values & professional Ethics and NSS.



C. Program Outcomes of M.TECH:

- PO1. **Engineering Knowledge**: Exhibit in-depth knowledge in computer engineering specialization.
- PO2. Problem Analysis: Think critically and analyze complex engineering problems to make creative advances in theory and practice..
- PO3. Design/Development of Solutions: An ability to design solutions for engineering
 problems and to design a component, system, or process that meet the specified needs with
 appropriate consideration for the public health and safety, along with the cultural, societal, and
 environmental considerations.
- PO4. Conduct Investigations of Complex Problems: Use research methodologies, techniques
 and tools, and will contribute to the development of technological knowledge.
- PO5. **Modern tool usage**: Apply appropriate techniques, modern engineering tools to perform modeling of complex engineering problems with knowing the limitations.
- PO6. **The Engineer and Society**: Achieve professional success with an understanding and appreciation of ethical behavior, social responsibility, and diversity, both as individuals and in team environments.
- PO7. Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge for sustainable development to articulate a comprehensive world view that integrates diverse approaches to sustainability
- PO8. **Communication**: Communicate complex engineering problems with the engineering community and society, write and present technical reports effectively
- PO9 Ethics: Exhibit professional and intellectual integrity, ethics of research and scholarship and will realize the responsibility towards the community
- PO10. Individual and Team work: An ability to analyze the local and global impact of computing on individuals, organizations, and society.
- PO11. Project Management and Finance: Demonstrate knowledge and understanding of engineering and management principles and apply the same with due consideration to economical and financial factors.
- PO12 Life-long learning: Engage in life-long learning with a high level of enthusiasm and commitment to improve knowledge and competence continuously



D. Program Specific Outcomes:

PSO1: Apply knowledge of engineering fundamentals to analyze and solve complex Computer Science and Engineering problems.

PSO2: Provide engineering solutions to meet the specified needs with appropriate consideration for comfort, safety, social and environmental aspects.

Program Educational Objectives (PEO's)

- **PEO 1**: Analyze and solve Computer Science and Engineering problems using modern engineering tools in indust or in research establishments.
- **PEO 2**: Play key role in collaborative multidisciplinary scientific research with due consideration to economical an financial factors for leading a successful career in industry or to pursue higher education or being an entrepreneur.
- PEO 3: Engage in life-long learning with professional code of conduct.



E. Pedagogy & Unique practices adopted:

"Pedagogy is the method and practice of teaching, especially for teaching an academic subject or theoretical concept". In addition to conventional time-tested lecture method, the institute will emphasize on experiential learning:

Role Play & Simulation: Role- play and simulation are forms of experiential learning. Learners take on different roles, assuming a profile of a character or personality, and interact and participate in diverse and complex learning settings. Role-play and simulation function as learning tools for teams and groups or individuals as they "play" online or face-to-face. They alter the power ratios in teaching and learning relationships between students and educators, as students learn through their explorations and the viewpoints of the character or personality they are articulating in the environment. This student-centered space can enable learner-oriented assessment, where the design of the task is created for active student learning. Therefore, role-play& simulation exercises such as virtual share trading, marketing simulation etc. are being promoted for the practical-based experiential learning of our students.

Video Based Learning (VBL) & Learning through Movies (LTM): These days technology has taken a front seat and classrooms are well equipped with equipment and gadgets. Video-based learning has become an indispensable part of learning. Similarly, students can learn various concepts through movies. In fact, many teachers give examples from movies during their discourses. Making students learn few important theoretical concepts through VBL & LTM is a good idea and method. The learning becomes really interesting and easy as videos add life to concepts and make the learning engaging and effective. Therefore, our institute is promoting VBL & LTM, wherever possible.

Field/Live Projects: The students, who take up experiential projects in companies, where senior executives with a stake in teaching guide them, drive the learning. All students are encouraged to do some live project other their regular classes.

Industrial Visits: Industrial visit are essential to give students hand-on exposure and experience of how things and processes work in industries. Our institute organizes such visits to enhance students' exposure to practical learning and work out for a report of such a visit relating to their specific topic, course or even domain.

MOOCs: Students may earn credits by passing MOOCs as decided by the college. Graduate level programs may award Honors degree provided students earn pre-requisite credits through MOOCs. University allows students to undertake additional subjects/course(s) (In-house offered by the university through collaborative efforts or courses in the open domain by various internationally recognized universities) and to earn additional credits on successful completion of the same. Each course will be approved in advance by the University following the standard procedure of approval and will be granted credits as per the approval. Keeping this in mind, University proposed and allowed a maximum of two credits to be allocated for each MOOC courses. In the pilot phase it is proposed that a student undertaking and successfully completing a MOOC course through only NPTEL could be given 2 credits for each MOOC course.

For smooth functioning and monitoring of the scheme the following shall be the guidelines for MOOC courses, Add-on courses carried out by the College from time to time.

- a) It will necessary for every student to take at least one MOOC Course throughout the programme.
- b) There shall be a MOOC co-ordination committee in the College with a faculty at the level of Professor heading the committee and all Heads of the Department being members of the Committee.
- c) The Committee will list out courses to be offered during the semester, which could be requested by the department or the students and after deliberating on all courses finalize a list of courses to be offered with 2 credits defined for each course and the mode of credit consideration of the student. The complete process shall be obtained by the College before end of June and end of December for Odd and Even semester respectively of the year in which the course is being offered. In case of MOOC course, the approval will be valid only for the semester on offer.
- d) Students will register for the course and the details of the students enrolling under the course along with the approval of the Vice Chancellor will be forwarded to the Examination department within fifteen days of start of the semester by the Coordinator MOOC through the Principal of the College.





- e) After completion of MOOC course, Student will submit the photo copy of Completion certificate of MOOC Course to the Examination cell as proof.
- f) Marks will be considered which is mentioned on Completion certificate of MOOC Course.
- g) College will consider the credits only in case a student fails to secure minimum required credits then the additional subject(s) shall be counted for calculating the minimum credits required for the award of degree.

Special Guest Lectures (SGL) & Extra Mural Lectures (EML): Some topics/concepts need extra attention and efforts as they either may be high in difficulty level or requires experts from specific industry/domain to make things/concepts clear for a better understanding from the perspective of the industry. Hence, to cater to the present needs of industry we organize such lectures, as part of lecture-series and invite prominent personalities from academia and industry from time to time to deliver their vital inputs and insights.

Student Development Programs (SDP): Harnessing and developing the right talent for the right industry an overall development of a student is required. Apart from the curriculum teaching various student development programs (training programs) relating to soft skills, interview skills, SAP, Advanced excel training etc. that may be required as per the need of the student and industry trends, are conducted across the whole program. Participation in such programs is solicited through volunteering and consensus.

Industry Focused programmes: Establishing collaborations with various industry partners to deliver the programme on sharing basis. The specific courses are to be delivered by industry experts to provide practice-based insight to the students.

Special assistance program for slow learners & fast learners: write the note how would you identify slow learners, develop the mechanism to correcting knowledge gap. Terms of advance topics what learning challenging it will be provided to the fast learners.

Induction program: Every year 3 weeks induction program is organized for 1st year students and senior students to make them familiarize with the entire academic environment of university including Curriculum, Classrooms, Labs, Faculty/ Staff members, Academic calendar and various activities.

Mentoring scheme: There is Mentor-Mentee system. One mentor lecture is provided per week in a class. Students can discuss their problems with mentor who is necessarily a teaching faculty. In this way, student's problems or issues can be identified and resolved.

Competitive exam preparation: Students are provided with one class in every week for GATE/ Competitive exams preparation.

Extra-curricular Activities: Organizing & participation in extracurricular activities will be mandatory to help students develop confidence & face audience boldly. It brings out their leadership qualities along with planning & organizing skills. Students undertake various cultural, sports and other competitive activities within and outside then campus. This helps them build their wholesome personality.

Career & Personal Counseling: - Identifies the problem of student as early as possible and gives time to discuss their problems individually as well as with the parents. Counseling enables the students to focus on behavior and feelings with a goal to facilitate positive change. Its major role lies in giving: Advice, Help, Support, Tips, Assistance, and Guidance.

Participation in Flip Classes, Project based Learning (A2 Assignment), Workshops, Seminars & writing & Presenting Papers: Departments plan to organize the Flip Classes, Project based Learning (A2 Assignment), workshops, Seminars & Guest lecturers time to time on their respective topics as per academic calendar. Students must have to attend these programs. This participation would be count in the marks of general Discipline & General Proficiency which is the part of course scheme as non-credit course.

Formation of Student Clubs, Membership & Organizing & Participating events: Every department has the departmental clubs with the specific club's name. The entire student's activity would be performed by the club. One faculty would be the coordinator of the student clubs & students would be the members with different responsibility.



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Capability Enhancement & Development Schemes: The Institute has these schemes to enhance the capability and holistic development of the students. Following measures/ initiatives are taken up from time to time for the same: Career Counseling, Soft skill development, Remedial Coaching, Bridge Course, Language Lab, Yoga and Meditation, Personal Counseling

Library Visit & Utilization of QLRC: Students may visit the library from morning 10 AM to evening 8 PM. Library created its resources Database and provided Online Public Access Catalogue (OPAC) through which users can be accessed from any of the computer connected in the LAN can know the status of the book. Now we are in process to move from OPAC to KOHA.



Detailed Syllabus (Semester wise /course wise)

SEMESTER 1 Year -1

CS4106	Title: Advanced Discrete Structure	L T P C 3 2 0 4							
**************************************		3 2 0 4							
Version No.	1.0								
Course Prerequisites	Nil								
Objective	Demonstrate the ability to write and evaluate a proof or outline the basic structure of and give examples of each proof technique described. Understand the basic principles of sets and operations in sets								
Expected Outcome	A number of recurring themes, and a set of general princip application to the field of computer science and discrete mathematics. The social, legal, ethical, and cultural issues discipline of computing.								
Unit No.	Unit Title	No. of hours (per Unit)							
Unit 1	Set. Relation and Functions	7							
	appings-one-one and on to; - Definition of an algebraic structure, isomorphism, homeomorphism; automorphism of ector space.	cture; - Introduction							
Unit 2	Logic	8							
Logic operators, Truth table, Normal for Predicate calculus; predicates and quart	orms - Theory of inference and deduction Mathematical intifiers Boolean algebra Lattice.	iduction							
Unit 3	Combinatorics	6							
Basic counting techniques Recurrence	ce relations and their solutions Generating functions.								
Unit 4	Graph and Tree	7							
	Spanning Tree), MST Algorithms, Applications of Tree, Gra Coloring problem, Shortest path algorithm's.	aphs,							
Unit 5	Number Theory	8							
Introduction to Number theory, Divisib modulo); Statements and applications of	polity, modular arithmetic (addition modulo and multiplication of Euler and Fermat Theorems, Primitive Roots, Discrete Lot of Elliptic Curves and their applications to Cryptography.	on							
Text Books	1 Liu C. L.: Introduction to Discrete Mathematics								
Reference Books 1. Somasundaram, "Discrete Mathematical structures", PHI 2. Kolman, Busby & Ross, "Discrete Mathematical structures, PHI									
Mode of Evaluation	Internal and External Examinations								
Recommended by Board of Studied on	14-05-2022								
Date of Approval by the Academic Council on	20-10-2022								



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Ability to apply mathematical logic to solve problems	2	Emp
CO2	Understand sets, relations, functions and discrete structures	2	S
CO3	Able to use logical notations to define and reason about fundamental mathematical concepts such as sets relations and functions		S
CO4	Able to formulate problems and solve recurrence relations	2	En
CO5	Able to model and solve real world problems using graphs and trees	1	None

Course Outcomes	I	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)										0)	Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	3	2	1	2	2	1	2	2	2	2	2	2	1	2
CO 2	2	3	2	2	3	2	3	2	2	2	2	2	3	2
CO 3	3	2	1	3	1	2	1	2	2	2	2	2	2	3
CO 4	3	3	3	2	2	2	2	2	2	2	2	2	2	2
CO 5	2	3	3	2	2	3	2	3	3	3	3	3	2	1
Avg	2.6	2.6	2	2.2	2	2	2	2.2	2.2	2.2	2.2	2.2	2	2



CS4107	Title: Advanced Design and Analysis of	L	T	P	C			
	Algorithm	3	2	0	4			
Version No.	1.0							
Course Prerequisites	Nil							
Objective	To introduce the concepts of Algorithm Analysis, Time C Complexity. To discuss various Algorithm Design Strate with proper illustrative examples. To introduce Complex	gies ity Th	neor	y.	pace			
Expected Outcome	After the completion of this course, the students will be ab and analysis the optimal programs.	le to	desi	gn				
Unit No.	Unit Title		of ler U					
Unit 1	Algorithm Fundamentals		8	3				
Basic Concept, Analysis of Algorithm,	Growth of Functions, Master's Theorem. Sorting Algorithm	ns: O	verv	iew	,			
	e sort, Quick sort, Heap sort, radix sort.							
Unit 2	Advance Data Structure		7	7				
Red-Black Trees, B/B+ Trees. Binomi								
Unit 3	Advance Design and Analysis Techniques		7	7				
	Branch and Bound, Back Tracking, TSP							
Unit 4	Graph Algorithms		7	7				
Graph Algorithm: DFS and BFS algorisource and All pair Shortest path	thm. Minimum Spanning Tree Prim Kruskal Shortest Paths	Sing	le					
Unit 5	String Matching and NP Completeness		7	7				
	-Complete Problems, Optimization and Decision Problems, 1, NP completeness reductions examples	Redu	cibi	lity,				
Text Books	Ellis Horowitz, SartajSahni, Sanguthevar Rajasekaran, Algorithms, Universities Press, Thomas H. Cormen, Charles E. Leiserson, Ronald L. I Clifford Stein, Introduction to Algorithms, MIT Press,		•	er				
Reference Books	2. Anany Levitin, Introduction to the Design and Analysis of Algorithms, Pearson							
Mode of Evaluation	Internal and External Examinations							
Recommended by Board of Studied on	14-05-2022							
Date of Approval by the Academic Council on	20-10-2022							



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Express combinatorial problems as maximum flow/minimum cut problems, as linear programs, or as integer linear programs.	_	S
CO2	Perform reductions to prove NP-completeness.	3	Emp
CO3	Explain what NP-completeness means and does not mean.	2	Emp
CO4	Devise algorithms that solve NP-complete problems on restricted classes of graphs.	2	Emp
CO5	Use linear programming to obtain approximation algorithms for certain optimization problems.	2	Emp

Course Outcomes	I	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)											Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	3	3	2	2	1	2	3	2	3	2	2	2	2	2
CO 2	3	3	3	3	2	2	3	3	3	3	2	1	2	2
CO 3	2	3	3	3	2	2	3	1	3	3	2	3	3	2
CO 4	3	2	3	2	3	2	3	2	3	2	2	2	2	3
CO 5	3	2	3	3	2	2	3	2	3	3	2	2	2	2
Avg	2.8	2.6	2.8	2.6	2	2	3	2	3	2.6	2	2	2.2	2.2



CS4108	Title: Computer Network and Distributed	I. T	P C					
C54100	Systems Systems	3 2	0 4					
Version No.	1.0							
Course Prerequisites	CS3405							
Course Frerequisites	The course is designed to give students a clear overview	y of the r	robloma					
Objective	and issues that must be dealt with in constructing redistributed applications as well as the underlying network to support them. The emphasis is on the conceptual basis networked systems rather than a detailed study of particular systems and standards.	bust and protocols	flexible s needed					
Expected Outcome	After the completion of this course, the students understanding of the principles and concepts involvidistributed systems and Internet applications & Ability to and evaluate network and security solutions.	ved in d	esigning					
Unit No.	Unit Title	No. of I						
Unit 1	Computer Network Fundamentals	7						
Introduction to Computer Network, Types of Networks, OSI Reference Model, TCP/IP Model, Physical Transmission Medias, Network Performance Indicators & Delay Analysis, Network Topologies, Network Interfaces, Protocols & Services.								
Unit 2 MAC & Data link Protocols 7								
	and Probabilistic, IEEE 802.x Standards for Wired & Wirel lling(Detection & Correction) Techniques, Flow Control	ess Netwo	rking,					
Unit 3	Interconnecting Network & Internet Protocols	8						
Concept & Routing Protocols, Port Ad & RARP, IP & ICMP, UI	hes & Routers, Connection Oriented & Connectionless ddressing, IP(Logical) Addressing, NAT, Sub Netting & Stop & TCP Header Formats, DNS, Introduction DM), Wireless Network Planning & KPI.	uper Netti						
Unit 4	Distributed System Design Concept	7						
Unit 4 Distributed System Design Concept 7 Introduction: Definition –Relation to computer system components –Motivation –Relation to parallel systems — Message-passing systems versus shared memory systems –Primitives for distributed communication –Synchronous versus asynchronous executions –Design issues and challenges. A model of distributed computations: A distributed program –A model of distributed executions –Models of communication networks –Global state — Cuts –Past and future cones of an event –Models of process communications. Logical Time: A framework for a system of logical								
program -A model of distributed exec	cutions –Models of communication networks –Global state process communications. Logical Time: A framework for	tions: A d	ichronous istributed Past and					
program –A model of distributed executive cones of an event –Models of	cutions –Models of communication networks –Global state process communications. Logical Time: A framework for	tions: A d	istributed Past and of logica					
program —A model of distributed exer future cones of an event —Models of clocks —Scalar time —Vector time —— P Unit 5 Message ordering and group comm synchronous communication —Synchr	cutions –Models of communication networks –Global state process communications. Logical Time: A framework for thysical clock synchronization: NTP. Message ordering & snapshots nunication: Message ordering paradigms –Asynchronous onous program order on an asynchronous system –Group obal state and snapshot recording algorithms: Introduction –	tions: A de — Cuts de a system de — Tuts de a system de — Tuts de communic	chronous istributed —Past and of logica on with ation —					
program —A model of distributed exertiure cones of an event —Models of clocks —Scalar time —Vector time —— Punit 5 Message ordering and group communication —Synchronous communication	cutions –Models of communication networks –Global state process communications. Logical Time: A framework for thysical clock synchronization: NTP. Message ordering & snapshots nunication: Message ordering paradigms –Asynchronous onous program order on an asynchronous system –Group obal state and snapshot recording algorithms: Introduction –	tions: A de — Cuts a system of the execution of the execu	on with ation — odel and					
program —A model of distributed exertiure cones of an event —Models of clocks —Scalar time —Vector time —— Punit 5 Message ordering and group communication —Synchronous communication —Synchronous communication —Synchronous —Total order. Glodefinitions —Snapshot algorithms for Functional management of the communication —Synchronous —Synchronous communication —Synchronous —Synchronous —Synchronous communication —Synchronous —Synchronou	cutions –Models of communication networks –Global state process communications. Logical Time: A framework for Physical clock synchronization: NTP. Message ordering & snapshots nunication: Message ordering paradigms –Asynchronous onous program order on an asynchronous system –Group obal state and snapshot recording algorithms: Introduction – TFO channels 1. Coulouris ,Distributed System Concept & Design, , We 2. Tanenbaum, Andrew S ,Computer Networks, , Pearson 1. Tanenbaum, Andrew S, Distributed System Principles & , Prentice Hall. 2. Stallings, William, Network Security Essentials, Pearson	tions: A de — Cuts a system — 7 Is executic communic System m Seley. Education & Paradigr	on with ation — odel and					
program —A model of distributed executive cones of an event —Models of clocks —Scalar time —Vector time —— Punit 5 Message ordering and group communication —Synchronous communication —Synchronous communication —Synchronous algorithms for Functions—Snapshot algorithms—Snapshot algorithms—Snaps	cutions –Models of communication networks –Global state process communications. Logical Time: A framework for thysical clock synchronization: NTP. Message ordering & snapshots nunication: Message ordering paradigms –Asynchronous onous program order on an asynchronous system –Group obal state and snapshot recording algorithms: Introduction – TFO channels 1. Coulouris ,Distributed System Concept & Design, , We 2. Tanenbaum, Andrew S ,Computer Networks, , Pearson 1. Tanenbaum, Andrew S, Distributed System Principles & , Prentice Hall. 2. Stallings, William, Network Security Essentials, Pearso Internal and External Examinations	tions: A de — Cuts a system — 7 Is executic communic System m Seley. Education & Paradigr	on with ation — odel and					
program —A model of distributed exertiure cones of an event —Models of clocks —Scalar time —Vector time —— Punit 5 Message ordering and group communication —Synchronous communication —Synchronous communication —Synchronous —Total order. Glodefinitions —Snapshot algorithms for Functional management of the communication —Synchronous —Synchronous communication —Synchronous —Synchronous —Synchronous communication —Synchronous —Synchronou	cutions –Models of communication networks –Global state process communications. Logical Time: A framework for Physical clock synchronization: NTP. Message ordering & snapshots nunication: Message ordering paradigms –Asynchronous onous program order on an asynchronous system –Group obal state and snapshot recording algorithms: Introduction – TFO channels 1. Coulouris ,Distributed System Concept & Design, , We 2. Tanenbaum, Andrew S ,Computer Networks, , Pearson 1. Tanenbaum, Andrew S, Distributed System Principles & , Prentice Hall. 2. Stallings, William, Network Security Essentials, Pearson	tions: A de — Cuts a system — 7 Is executic communic System m Seley. Education & Paradigr	on with ation — odel and					



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Explain in a concise manner how the Internet is constructed and functions.	2	S
CO2	Reason about design choices at different layers in the TCP/IP protocol stack.	3	Emp
CO3	Use standard tools to debug a network path and work in a distributed manner.	3	Emp
CO4	Explain basic data and net security.	3	Emp
CO5	Theorize about different types of limitations in an Internet based distributed system.	3	Emp

Course Outcomes		Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)											Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	3	2	2	2	2	2	1	1	3	3	3	2	2	2
CO 2	1	1	3	2	1	2	2	2	1	2	2	2	1	2
CO 3	2	2	2	2	2	3	3	3	3	1	2	3	2	2
CO 4	2	3	2	2	2	3	3	2	2	2	3	1	2	3
CO 5	3	2	1	3	3	2	2	2	1	2	1	2	3	2
Avg	2.2	2	2	2.2	2	2.4	2.2	2	2	2	2.2	2	2	2.2



CS4109	Title: Advanced Operating System	L 2	T 2	P 0	C 3
Version No.	1.0				
Course Prerequisites	Nil				
Objective	A study of modern operating systems general concepts and distribute	d ope	eratir	ıg sy	stems
Expected Outcome	This module is focused on developing web and mobile applications is end of this module the student will have a detailed overview of the distributed operating system.	n the	clou	d. By	y the
Unit No.	Unit Title			hou Unit	
Unit 1	Distributed Operating System			5	
- inherent limitations casual ordering of messages Unit 2 Distributed Mutual Exclus comparative performance design issues – log structu	communication primitives. Limitations of Distributed Systems The of a distributed system – lamp ports logical clocks – s – global state – cuts of a distributed computation – termination detection – introduction – the classification of mutual exclusion and associanalysis. Introduction-architecture – mechanism for building distributed file systems. Mechanisms, Design Issues, Distributed Shared M. Design Issues. Distributed Scheduling Issues, Components, Algorithms	vection. iated outed	algo	4 orithr	ns – a
Unit 3	Distributed Scheduling OS Implementation	·		6	
Classification of Failures, Asynchronous Check point Unit 4 Multiprocessor operating multiprocessor systems –	n, Remote Procedure Calls. Failure Recovery and Fault Tolerance Basic Approaches to Recovery; Recovery in Concurrent System; ing and Recovery; Check pointing in Distributed Database Systems; Familiary Multiprocessor System systems - basic multiprocessor system architectures – inter connicaching – hypercube architecture. Multiprocessor Operating System, operating system design issues Introduction to paration.	Synault Tection	chro olera	ance 4 twor	ks for
Unit 5	Pool Time Operating System			6	
Fundamentals of real tim	Real Time Operating System e operating systems, real time multitasking, embedded application amunication and synchronization. Analytic Modeling: Introductions	, Qu	eemp	otive	task eory,
Text Books	 Milan Milen kovic ,Operating Systems Concepts & Design-,TMH H.M. Deitel ,Operating System-, Pearsons. 				
Reference Books	 Mukesh Singhal and N. G. Shivaratri, "Advanced Concepts in Ope Systems", McGraw- Hill Abraham Silberschatz, Peter B. Galvin, G. Gagne, "Operating Sys Concepts", Addison Wesley Publishing 		g		
Mode of Evaluation	Internal and External Examinations				
Recommended by Board of Studied on	14-05-2022				
Date of Approval by the Academic Council	20-10-2022				



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Hands-on experience with the development of a specific system on an operating system. By analyzing a research problem with scientific methods, the students will focus on system development, including system design, implementation, performance analysis and evaluation		S
CO2	Designing the evaluation plan to test the developed system in a comprehensive way		S
CO3	Learning the recent development of Operating Systems and understanding the new techniques that advance the start-of-the-art of Operating Systems.		Emp
CO4	Identifying the major research challenges in current research of Operating Systems; Accomplishing a project and write the project results with high standard.		Emp
CO5	Working in a team and presenting the results by oral presentation.	3	Emp

Course Outcomes	Pro	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related											Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	3	1	3	2	1	3	3	2	2	2	3	2	2	3
CO 2	1	2	2	2	2	1	2	2	3	1	1	2	2	3
CO 3	2	2	3	3	3	2	2	2	2	3	3	2	3	2
CO 4	2	2	2	3	2	3	3	3	3	2	2	2	3	2
CO 5	3	3	2	3	2	2	2	2	2	3	3	2	3	3
Avg	2.2	2	2.4	2.6	2	2.2	2.4	2.2	2.4	2.2	2.4	2	2.6	2.6



M. Tech.-CSE V 2022

CS4110	Title: Advanced Commuter Analitecture	T T D C							
CS4110	Title: Advanced Computer Architecture L T P C 2 2 0 3								
		2 2 0 3							
Version No.	1.0								
Course Prerequisites	Nil								
Objective	The syllabus includes: Principles of computer design; Inconcepts; Performance enhancements- advanced pischeduling, branch prediction, vector processors; Memor caches and virtual memory; Modern architectures: RIVLIW; Thread-level parallelism; , Multi-core and M Interconnection networks, Clusters and Grid computing.	pelining, dynamic y hierarchy design- SC, Super Scalar,							
Expected Outcome Technical competence in computer architecture and high performance computing. Ability to describe the operation of modern and high performance computers. Ability to undertake performance comparisons of modern and high performance computers. Ability to improve the performance of applications on modern and high performance computers.									
Unit No.	Unit Title	No. of hours (per Unit)							
Unit 1	Fundamentals of Computer Design	5							
Review of Fundamentals of CPU, N	Memory and IO – Trends in technology, power, energy and co	ost,							
Dependability - Performance Evalu	ation, Introduction; Pipeline hazards; Implementation of pipe	eline							
Unit 2	Instruction Level Parallelism	5							
Review of Fundamentals of CPU, M Dependability - Performance Evalu	Memory and IO – Trends in technology, power, energy and coation.	ost,							
Unit 3	Data Level Parallelism	4							
DATA-LEVEL PARALLELISM: 'Loop level parallelism.	Vector architecture – SIMD extensions – Graphics Processing	g units –							
Unit 4	Thread Level Parallelism	5							
	Memory Architectures – Performance Issues –Synchronizati dies: Intel i7 Processor, SMT & CMP Processors.	on – Models							
Unit 5	Memory And I/O	5							
Cache Performance – Reducing C	ache Miss Penalty and Miss Rate – Reducing Hit Time – gy. Types of Storage Devices – Buses – RAID – Reliabilit Measures.	ry, Availability and							
Text Books	1.John L Hennessy and David A Patterson "Computer Ar Quantitative Approach" Elsevier								
Reference Books	1.Kai Hwang."Advanced Computer Architecture: Scalability, Programmability" McGraw-Hill Education	Parallelism,							
Mode of Evaluation	Internal and External Examinations								
Recommended by Board of Studied on	14-05-2022								
Date of Approval by the Academic Council on	20-10-2022								



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	To make students know about the Parallelism concepts	2	S
	in Programming		
CO2	To give the students an elaborate idea about the	2	S
	different memory systems and buses.		
CO3	To introduce the advanced processor architectures to	2	Emp
	the students.		
CO4	To make the students know about the importance of	3	Emp
	multiprocessor and multicomputers.		
CO5	To attack to the state flow as a supplied at the state of	3	Emp
	To study about data flow computer architectures		

Course Outcomes	F	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0												Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
CO 1	1	1	3	2	3	1	2	2	3	1	3	2	2	2	
CO 2	3	3	2	2	3	3	2	3	2	3	2	2	2	2	
CO 3	2	2	2	3	2	2	2	3	2	3	2	2	3	2	
CO 4	2	3	2	3	2	3	2	3	2	3	3	2	1	3	
CO 5	3	2	2	3	2	3	2	3	3	2	2	2	2	3	
Avg	2.2	2.2	2.2	2.6	2.4	2.4	2	2.8	2.4	2.4	2.4	2	2	2.4	



CS4141	Title: Advanced Operating System Lab	LTP C 0021						
Version No.	1.0							
Course Prerequisites	•							
Objectives	Objectives To make students able to learn different types of operating systems along with concept of file systems and CPU scheduling algorithms used in operating system. To provide students knowledge of memory managemer and deadlock handling algorithms.							
Expected Outcome At the end of the course, students will be able to implement various algorithms required for management, scheduling, allocation and communication used in operating system.								
List of Experiments								

- Design, develop and execute a program using any thread library to create number of threads specified by the user ,each thread independently generate a random integer as an upper limit and then computes and prints the number of primes less than or equal to that upper limit along with that upper limit.
- 2. Design, develop and execute a program for load distribution techniques of distributed operating systems.
- 3. Writing the program for Task Migration algorithms in distributed environment
- 4. Design, develop and implement a process with a producer thread and a consumer thread which make use of bounded buffer (size can be prefixed at a suitable value) for communication. Use any suitable synchronization construct.
- 5. Design and execute a program to solve a system of n linear equations using Successive Over relaxation method and n processes which use Shared Memory API.
- 6. Implementing preemptive scheduling algorithms of Real Time Operating Systems.
- 7. Design, develop, and execute a program to demonstrate the use of RPC.

Mode of Evaluation	Internal and External Examinations
Recommendation by	14-05-2022
Board of Studies on	
Date of approval by the	20-10-2022
Academic Council	



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	To understand the challenges of the system software in modern era computing like cloud computing, Big-data analytics and IoT.		Emp
CO2	To promote research activities to uphold in the theory and practice.	3	Emp
CO3	To develop scientific writing skills through a series of laboratory reports	3	Emp

Course Outcomes	Pro	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0												Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
CO 1	3	1	2	2	1	3	2	2	3	2	2	2	3	3	
CO 2	1	3	2	2	3	1	2	2	2	2	2	2	1	3	
CO 3	2	2	2	3	2	2	2	3	2	3	3	3	3	2	
Avg	2.00	2.00	2.00	2.33	2.00	2.00	2.00	2.33	2.33	2.33	2.33	2.33	2.33	2.67	



SEMESTER 2

	SEMESTER 2						
CS4208	Title: Advanced Data Base Management System	L 3	T 1	P 0	C 4		
Version No.	1.0						
Course Prerequisites	Nil						
Objective	To evaluate emerging architectures for database managen ,To develop an understanding of the manner in which relimplemented and the implications of the techniques of idatabase performance	ationa mple	l sys	stem tatio	n for		
Expected Outcome	At the end of the course students should be able to: critical developments in database technology, Interpret and explaimpact of emerging database standards			new	7		
Unit No.	Unit Title	No. of hours (per Unit)					
Unit 1	The Relational Model of Data and RDBMS Implementation Techniques	7					
	el conformity and Integrity, Advanced SQL programming, on management, Database performance tuning, Distributed	Query	opt	imiz	ation,		
Unit 2		,	7				
types, Subclasses, Super classes, Inher	Object Model or complex data types, User defined abstract data types and itance, Specialization and Generalization, Constraints and Cationship types of degree higher than two				of		
Unit 3	Emerging Database Management System Technologies		:	8			
methods, and persistence; type and cl and type extensibility; polymorphism,	object identity, structure, and type constructors; encapsula ass hierarchies and inheritance; structures and unstructure multiple inheritance and selective inheritance, Relational Database concepts: overview of SQL and its apponents	ed con	nple	x ob	jects		
Unit 4	Advanced Database Techniques			7			
Benefits of NoSQL, comparision betw to MongoDB Shell, MongoDB Client, Documents. Unit 5	QL Database concepts: Types of NoSQL Databases, NoSQL een SQL and NoSQL database system. NoSQL using Mong Basic operations with MongoDB Shell, Basic Data Types, Big Data Management ocks and components, Hadoop Architecture, HBase, HIVE o R-Programming.	goDB Array	: Int	rodu mbe	ction dded		
Text Books	Elmasri and Navathe, Fundamentals of Database Sys Education	tems,	Pear	rson			
Reference Books	 Korth, Silberchatz, Sudarshan, Database Systems, De Implementation and Management, Thomson Learnin C.J. Date & Longman, Introduction to Database Syst Education 	g		son			
Mode of Evaluation	Internal and External Examinations						
Recommended by Board of Studied on	14-05-2022						
Date of Approval by the	20-10-2022						



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Explain and evaluate the fundamental theories for advanced database architectures and query operators.		S
CO2	Design and implement parallel database systems with evaluating different methods of storing, managing of parallel database.	3	S
CO3	Assess and apply database functions of distributed database.	3	Emp
CO4	Evaluate different database designs and architecture.	2	Emp
CO5	Administer and analyze database with query optimization techniques and developWeb interface with database.		Emp

Course Outcomes												-0)	Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	3	3	2	2	3	2	1	1	2	2	2	2	1	1
CO 2	3	2	3	3	3	2	3	3	3	3	3	2	2	2
CO 3	3	2	3	3	2	2	2	3	3	2	2	3	3	3
CO 4	2	2	3	2	2	3	3	2	2	2	2	3	2	2
CO 5	2	2	2	3	3	3	3	3	2	2	2	2	2	2
Avg	2.7	2.25	2.75	2.5	2.5	2.25	2.25	2.25	2.5	2.25	2.25	2.5	2	2



M. Tech.-CSE V 2022

CS4241		LTP C						
C54241	Title: Advanced Database Management System Lab							
		0021						
Version No.	1.0							
Course Prerequisites	Nil							
Objectives	to provide a sound introduction to the discipline of database management in its own right, rather than as a compendium of techniques and product tools., to familiarise the participant with the nuances of database environments towards an information-oriented data-processing oriented give a good formal foundation on the relational model of data, to present SQL and procedural interfaces to SQL comprehensions.	ct-specific d framework,to						
Understand, appreciate and effectively explain the underlying concepts of database technologies, Design and implement a database schema for a given problemdomain, Normalize a database, Populate and query a database using SQL DML/DDI commands. Declare and enforce integrity constraints on a database using a state-of-the-artRDBMS								
	List of Experiments							

- 1. Study of DBMS, RDBMS and ORDBMS.
- 2. 2. To study Data Definition language Statatements.
- 3. 3. To study Data Manipulation Statatements.
- 4. 4. Study of SELECT command with different clauses.
- 5. 5. Study of SINGLE ROW functions (character, numeric, Data functions).
- 6. Study of GROUP functions (avg, count, max, min, Sum).
- 7. 7. Study of various type of SET OPERATORS (Union, Intersect, Minus).
- 8. 8. Study of various type of Integrity Constraints.
- 9. 9. Study of Various type of JOINS.
- 10. 0. To study Views and Indices.

Mode of Evaluation	Internal and External Examinations
Recommended by	14-05-2022
Board of Studied on	
Date of Approval	20-10-2022
by the Academic	
Council on	



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Understand, appreciate and effectively explain the underlying concepts of database technologies	2	S
CO2	Design and implement a database schema for a given problem-domain	2	Emp
CO3	Normalize a database	2	Emp

Course Outcomes	Pi	Program Outcomes (Course Articulation Matrix (Highly Mapped-3, Moderate-2, Low-1, Not related-0												Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
CO 1	2	2	3	2	2	2	3	2	3	2	2	2	2	2	
CO 2	2	3	3	3	3	2	3	3	3	3	2	2	3	2	
CO 3	3	3	3	3	2	2	3	2	3	3	3	3	1	3	
Avg	2.33	2.67	3.00	2.67	2.33	2.00	3.00	2.33	3.00	2.67	2.33	2.33	2.00	2.33	



Program Elective (PE):

CS4209	Title: Web Technology	L	Т	P	C						
00.1203		3	0	0	3						
Version No.	1.0										
Course Prerequisites	Nil										
Objective	Write syntactically correct HTTP messages and describe the semantics of common HTTP methods and header fields, Discuss differences between URIs URNs, and URLs, and demonstrate a detailed understanding of http-scheme URLs, both relative and absolute										
Expected Outcome	Web Design & Development will be able to Employ fundamental computer theory to basic programming techniques. Use fundamental skills to maintain web server services required to host a website.										
Unit No.	Unit Title	No. (p		hou Init							
Unit 1	Introduction		7								
	view of HTML and JAVA Script										
Unit 2	Issues of Web Technology		7	7							
	er, HTTP & FTP Protocols, Tier Technology: 2-Tier, 3-Tier and	n-Tier									
Unit 3	The Client Tier		7								
Representing content, XML, D DOM, Client-side Programmin	TD's, Schemas, Stylesheets and Transformation: CSS, XSL/XSL g	T, SA	Χ,	and							
Unit 4	The Server Tier		8	3							
	Dynamic Content, Using Control Flow to control Dynamic Cont Error handling, Authentication, Architecting web application, U		ag								
Unit 5	Introduction to Advanced Server Side Issues		7	7							
Server Side scripting, Static Sit information	es, Dynamic Scripting, Difference between Server Side and Clie	nt side	e, de	elive	ry						
Text Books	1. A.A Puntambekar ,Web Technologies , Technical Publica	tions									
1. Web Technologies: HTML, JAVASCRIPT, PHP, JAVA, JSP, ASP.NET, XML and Ajax, Black Book: HTML, Javascript, PHP, Java, Jsp, XML and Ajax, Black Book 2. Modern Web Development: Understanding domains, technologies, and user experience											
Mode of Evaluation	Internal and External Examinations										
Recommended by Board of Studied on	14-05-2022										
Date of Approval by the Academic Council on	20-10-2022										



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Describe the concepts of World Wide Web, and the requirements of effective web design.	2	S
CO2	Develop web pages using the HTML and CSS features with different layouts as per need of applications.	3	S
CO3	Use the JavaScript to develop the dynamic web pages.	3	Emp
CO4	Construct simple web pages in PHP and to represent data in XML format.	2	Emp
CO5	Use server side scripting with PHP to generate the web pages dynamically using the database connectivity.	3	Emp

Course Outcomes	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												Program Specific Outcomes		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
CO 1	2	3	2	3	1	1	2	1	2	2	1	2	2	3	
CO 2	2	3	2	3	3	1	2	1	2	2	2	2	3	3	
CO 3	2	3	2	3	3	3	2	3	2	2	2	2	3	3	
CO 4	2	2	2	2	3	3	2	3	2	2	2	2	3	1	
CO 5	3	3	3	2	2	3	3	3	3	3	3	3	3	2	
Avg	2.2	2.8	2.2	2.6	2.4	2.2	2.2	2.2	2.2	2.2	2	2.2	2.8	2.4	



CS4210	Title: Advanced Theory of Computation	_	T 0	P (C3 3						
X7 • X7	1.0		v								
Version No.	1.0 Nil										
Course Prerequisites	- 1		_								
Objective	The course gives overview about structures of Languages, Gramm	nars a	nd	Aut	omata						
Expected Outcome	Computational and complexity-theoretic aspects of learning. Investigation of form nodels of learning. Other learning paradigms. Neural networks and earning., Complexity approach to learning to design of learning system.										
Unit No.	Unit Title										
Unit 1	Introduction			8							
Language, Notation, State tran	Alphabets, Strings and Languages; Automata and Grammars, Finite automata, NFA/DFA: Definition, Language, Notation, State transition graph, Transition table, Equivalence of NFA and DFA										
Unit 2	Regular Expressions			8							
Automata, Minization, of Finit Regular languages, Kliene's T Unit 3 Context Free Languages and P	Automata: Deterministic and Non-Determining Finite Automata, Educe Automata, Regular languages and Regular Expression, Closure Feberem, the Pumping lemma and its applications the Myhill Nerud Context Free Grammars Sushdown: Context Free, Grammars and their Derivations, Trees, February Hillels Pumping Lemma, Closure Properties for Context Free Lan	ropert e Theo	r G	n. 6 ram	imers,						
Problems involving CFL, Push	Idown Automata, Compliers and Formal Languages	guage	э, г	,001	31011						
Unit 4	Push Down Automata			7							
PUSH DOWN AUTOMATA: Equivalence and Conversion o	: Language, definition, Instantaneous Description and Acceptance of PDA and CFG.	of PDA	٩,								
Unit 5	Code Generation			7							
	•	n of TI	M,	NP							
Text Books	 Hopcroft, Ullman, "Introduction to Automata Theory, Language and Computation", Nerosa Publishing House Linz, Peter. An introduction to formal languages and automata 										
Reference Books	Martin J. C., "Introduction to Languages and Theory of Cor TMH	nputat	ior	s",							
Mode of Evaluation	Internal and External Examinations										
Recommended by Board of Studied on	14-05-2022										
Date of Approval by the Academic Council on	20-10-2022										



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Interpret the mathematical foundations of computation including automata theory; the theory of formal languages and grammars; the notions of algorithm, decidability, complexity, and computability		S
CO2	Construct the abstract machines including finite automata, pushdown automata, and Turing machines from their associated languages and grammar		S
CO3	Make use of pumping lemma to show that a language is not regular / not context-free	3	Emp
CO4	Construct the grammar for any given finite automata, pushdown automata or Turing machines	2	Emp
CO5	Outline the characteristics of P, NP and NP Complete problems	3	Emp

Course Outcomes		Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												gram cific omes
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	3	3	2	3	3	3	2	3	2	2	3	2	2	2
CO 2	2	1	2	3	1	3	2	3	2	2	2	2	3	3
CO 3	2	2	2	1	2	1	2	1	2	2	3	2	2	3
CO 4	2	2	2	2	3	3	2	3	2	2	2	2	3	1
CO 5	3	3	3	2	3	2	3	2	3	3	3	3	3	3
Avg	2.4	2.2	2.2	2.2	2.4	2.4	2.2	2.4	2.2	2.2	2.6	2.2	2.6	2.4



M. Tech.-CSE V 2022

		M. To	ecn	CSE	· V 2							
CS4215	Title: Software Process & Management	L 3	T 0	P 0	C 3							
Version No.	1.0				_							
Course Prerequisites	Nil											
Objective	Identify the different project contexts and suggest an armanagement strategy. Practice the role of professional successful software development.			;								
Expected Outcome	 Determine an appropriate project management a 	an evaluation of the business context and scope of the project										
Unit No.	Unit Title		o. of per									
Unit 1	development life cycle processes			8								
software process (TSP) – Unified development using PSP Unit 2	processes – agile processes – choosing the right process Tutoric requirements management	al: So		re 8								
Functional requirements and qual analysis, prioritization, and tradec	lity attributes – elicitation techniques – Quality Attribute Works off – Architecture Centric Development Method (ACDM) – req – change management – traceability of requirements Tutorial: C	uirem	(QA) ents	W) -								
Unit 3	estimation, planning, and tracking			7								
planning poker – wideband delph Tutorial: Estimation, planning, ar Unit 4	configuration and quality	thod (`	1) 7								
assurance techniques – peer revie	management red – naming conventions and version control – configuration construction – unit, integration, system, and acceptant usal analysis Tutorial: version control exercises, development of	ce tes	ting.	– tes	t da							
Unit 5	software process definition and management			6								
$techniques-ETVX \ (entry task val$	tecture – relationship between elements – process modeling – productionexit) – process baselining – process assessment and improvement exercises, process definition using ETVX 1. Pankaj Jalote, "Software Project Management in Practice",	oven	nent -	- CN	ИΜІ							
Text Books			1.0	•	•							
Reference Books	2.Chris F. Kemerer, "Software Project Management – Readin McGraw Hill, 1997.	ngs ar	nd Ca	ases'	,							
Mode of Evaluation	Internal and External Examinations											
Recommended by Board of Studied on	14-05-2022											
Date of Approval by the	20-10-2022											
Academic Council on												



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Identify the different project contexts and suggest an appropriate management strategy.	2	S
CO2	Practice the role of professional ethics insuccessful software development.	3	S
CO3	Identify and describe the key phases of project management.	3	Emp
CO4	Determine an appropriate project management approach through an evaluation of the business context and scope of the project.		Emp
CO5	Comparative analysis on Process Vs Product metrics.	3	Emp

Course Outcomes		Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												
	PO1	PO1 PO2 PO3 PO4 PO5 PO6 PO7 PO8 PO9 PO10 PO11 PO12								PSO1	omes PSO2			
	FOI	FOZ	103	104	103	100	107	100	109	1010	FOII	FO12	1301	1302
CO 1	3	3	2	2	3	2	1	1	2	2	2	2	1	1
CO 2	3	2	3	3	3	2	3	3	3	3	3	2	2	2
CO 3	3	2	3	3	2	2	2	3	3	2	2	3	3	3
CO 4	2	2	3	2	2	3	3	2	2	2	2	3	2	2
CO 5	2	2	2	3	3	3	3	3	2	2	2	2	2	2
Avg	2.7	2.25	2.75	2.5	2.5	2.25	2.25	2.25	2.5	2.25	2.25	2.5	2	2
	5													



CS4211	Title: Data Mining and Data Warehousing	L T P C								
		3 0 0 3								
Version No.	1.0									
Course Prerequisites	Nil									
Objective	This course provides a complete overview of Data mining techniques.	g and warehousing								
Expected Outcome	To understand the concepts of Data Mining, To performining tasks, To understand the fundamental concepts of technology, To learn step-by-step approach to designing and building a data warehouse.	f data warehousing								
Unit No.	Unit Title	No. of hours (per Unit)								
Unit 1	Introduction	7								
Introduction to Data Mining – Kind of Data – Functionalities – Interesting Patterns – Task Primitives – Issues In Data Mining - Data Preprocessing: Why Preprocessing										
Unit 2	8									
Gathering the business requirements.	Warehouse: Defining features-Architecture of data warehouse Planning and project management, Data Warehouse schematth and Maintenance-OLAP in the Data warehouse.									
Unit 3	Association Rules	7								
Mining Frequent Patterns: Association Methods – Mining Various Kinds Of	ns And Correlations - Basic Concepts – Frequent Item Set M Association Rules	Mining								
Unit 4	Classification And Prediction	7								
Classification & Prediction: Decision Based Classification – Support Vector	Tree Techniques, Back-Propagation Method, Bayesian Method, Machine	thod, Rule								
Unit 5	Cluster Analysis	7								
What Is Cluster Analysis? Types Of E Hierarchical Methods	Data In Cluster Analysis – A Categorization Of Major Clust	ering Methods –								
Text Books	M. H. Dunham, "Data Mining: Introductory and Ad- Topics", Pearson Education	vanced								
Reference Books	 Jiawei Han and Micheline Kamber, 'Data Mining: Control Techniques, Morgan Kaufmann, India A K Pujari, 'Data Mining Techniques, University Programment of Data Mining Techniques of Data Mining 	ess, India								
Mode of Evaluation	Internal and External Examinations									
Recommended by Board of Studied on	14-05-2022									
Date of Approval by the Academic Council on	20-10-2022									



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Understand warehousing architectures and tools for systematically organizing large database and use their data to make strategic decisions.		S
CO2	Understand KDD process for finding interesting pattern from warehouse.	3	S
CO3	Remove redundancy and incomplete data from the dataset using data preprocessing methods.	3	Emp
CO4	Characterize the kinds of patterns that can be discovered by association rule mining.	2	Emp
CO5	Discover interesting patterns from large amounts of data to analyze for predictions and classification.		Emp

Course Outcomes		Program (Outcomes	(Course A	rticulation	n Matrix (I	Highly Ma	pped-3, N	Ioderate- 2,	Low-1, No	ot related-0))	Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
GO 1														
CO 1	2	2	2	1	2	2	2	1	2	2	2	2	2	2
CO 2	2	3	2	1	3	3	2	2	2	2	3	2	1	2
CO 3	2	2	2	1	2	2	2	3	2	3	2	3	2	2
CO 4	2	2	2	2	2	2	2	2	2	2	2	2	3	3
CO 5	3	3	3	2	2	2	3	2	3	3	3	3	2	2
Avg	2.2	2.4	2.2	1.4	2.2	2.2	2.2	2	2.2	2.4	2.4	2.4	2	2.2



CS4212	Title: Modeling and Simulation	L T P C								
		3 0 0 3								
Version No.	1.0									
Course Prerequisites	Nil									
Objective	The course is designed to provide complete knowledge to costing, behavior and working of any final product.	estimated								
Expected Outcome	After the completion of this course, the students will be ab how any model can behave or act before testing it in real w									
Unit No.	Unit Title	No. of hours (per Unit)								
Unit 1	Introduction	8								
Systems, models, discrete event simulation and continuous simulation. Time-advance mechanisms, event modeling of discrete dynamic systems, single-server single queue model, event graphs, Monte Carlo simulation.										
Unit 2	GPSS	7								
	ns, blocks in GPSS, process oriented programming, user def ser chains, tabulation of result, programming examples.	ined functions,								
Unit 3	Random Number Generation:	6								
Congruence generators, long period ge	nerators, uniformity and independence testing									
Unit 4	Random Variate Generation	7								
Location, scale and shape parameters, method, composition and acceptance re	discrete and continuous probability distributions; Inverse transpection methods	nsform								
Unit 5	Queuing Models	7								
Little's theorem, analytical results for	M/M/1, M/M/1/N, M/M/c, M/G/1 and other queuing models.									
Text Books	 Karian, Z.A. and Dudewicz, E.J., "Modern Statistical GPSS Simulation", CRC Press. Banks, J., Carson, L.S., Nelson, B.L. and Nicol, D.M., " System Simulation", Pearson Education 	'Discrete Event								
Reference Books	1. Law, A.M. and Kelton, W.D., "Simulation, Modeling ar Tata McGraw-Hill	nd Analysis",								
Mode of Evaluation	Internal and External Examinations									
Recommended by Board of Studied on	14-05-2022									
Date of Approval by the Academic Council on	20-10-2022									



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Students will understand the techniques of modeling in the context of hierarchy of	2	S
CO2	knowledge about a system and develop the capability to apply the same to study systems through available software.		S
CO3	Students will learn different types of simulation techniques.	3	Emp
CO4	Students will learn to simulate the models for the purpose of optimum control by using software.		Emp
CO5	Students will understand the techniques Turing Machine	3	Emp

Course Outcomes	Pr	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	2	3	2	3	3	3	2	1	2	2	2	2	2	2
CO 2	2	3	2	3	1	1	2	2	2	2	3	2	2	2
CO 3	2	2	2	2	3	3	2	3	2	2	3	2	3	2
CO 4	2	2	2	3	2	2	2	3	3	2	2	2	3	3
CO 5	3	3	3	3	2	2	3	2	3	3	3	3	3	3
Avg	2.2	2.6	2.2	2.8	2.2	2.2	2.2	2.2	2.4	2.2	2.6	2.2	2.6	2.4



004046	IVI. I CCII										
CS4216	Title: Neural Networks	L T P C									
		3 0 0 3									
Version No.	1.0										
Course Prerequisites	Nil										
Course Frerequisites	This course deals with the historical developments of artific	piol intelligence									
Objective											
	leading to artificial neural networks (ANN), and introduces the basic concepts and models of ANN for solving simple pattern recognition										
		cognition									
	problems.										
Expected Outcome	Understand the context of neural networks and deep learning										
Expected outcome	 Know how to use a neural network 										
	Understand the data needs of deep learning										
	Have a working knowledge of neural networks and	deen learning									
	 Explore the parameters for neural networks 										
	Explore the parameters for neutral networks										
Unit No.	Unit Title	No. of hours									
Unit No.	Omt Title										
	D. A. AANTNI	(per Unit)									
Unit 1	Basics of ANN	8									
	g laws. Activation and Synaptic Dynamics: Activation dynami	cs models; Synaptic									
dynamics models; Stability and O	Convergence.										
	-										
Unit 2	Analysis of Feed forward Neural	8									
	Networks										
Linear associative networks for r	pattern association; Single layer and Multilayer Perception net	work for pattern									
	rward neural networks for pattern mapping.	1									
Unit 3	Analysis of Feedback Neural	7									
Cint 3	Networks	,									
Linear auto associative networks	; Hopfield model for pattern storage; stochastic networks; Boli	tzmann machine for									
pattern environment storage.	, Hopfield model for pattern storage, stochastic networks, Bon	izmami macimic ioi									
Unit 4	Competitive Learning Neural	7									
Clift 4	Networks	/									
Di											
	Analysis of pattern clustering networks; Analysis of self-orga	nizing feature									
mapping networks.	1 10 (0 0 1 272)										
Unit 5	Applications of ANN	6									
Pattern classification problems; (Optimization; Control.										
	1.J.A. Anderson, An Introduction to Neural Networks	, MIT									
Toyt Dooks											
Text Books											
	1.Hagen Demuth Beale, Neural Network Design, Cen	gage Learning									
	The state of the s	000 20									
Reference Books											
Mode of Evaluation	Internal and External Examinations										
Recommended by Board of	14-05-2022										
Studied on											
Date of Approval by the	20-10-2022										
Academic Council on											
	1										



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Understand the difference between biological neuron and artificial neuron	2	S
CO2	Understand the application areas of neural networks	3	S
CO3	Understand building blocks of Neural Networks.	3	Emp
CO4	Develop neural network models	2	Emp
CO5	Design and develop applications using neural networks.	3	Emp

Course Outcomes		Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
CO 1	3	3	2	1	2	3	2	3	2	3	2	2	2	3	
CO 2	2	2	2	1	3	2	3	2	2	2	3	3	3	2	
CO 3	2	3	2	1	2	3	2	3	2	3	2	3	2	3	
CO 4	2	2	2	2	3	2	2	2	3	2	2	2	3	2	
CO 5	3	3	3	2	2	2	3	2	2	3	3	3	3	2	
Avg	2.4	2.6	2.2	1.4	2.4	2.4	2.4	2.4	2.2	2.6	2.4	2.6	2.6	2.4	



CS4213	Title: Soft Computing	L T P C									
*** **********************************	1.0	3 0 0 3									
Version No.	1.0										
Course Prerequisites	Nil	C 1 D									
Objective	The student should be made to Learn the various soft computin familiar with design of various neural networks, Be exposed to genetic programming										
Expected Outcome	Upon completion of the course, the student should be able to a computing frame works .Design of various neural networks. Apply genetic programming. Discuss hybrid soft computing.										
Unit No.	Unit Title	No. of hours (per Unit)									
Unit 1	Introduction	8									
	troduction, characteristics- learning methods – taxonomy – Ev	volution of neural									
networks- basic models - impo crisp relations and fuzzy relati tolerance and equivalence rela	ortant technologies - applications. Fuzzy logic: Introduction - cris ons: cartesian product of relation - classical relation, fuzzy relatio tions, non-iterative fuzzy sets. Genetic algorithm	p sets- fuzzy sets -									
Unit 2	Neural Network	<u> </u>									
adaptive linear neuron, multip	ar separability - hebb network - supervised learning network: per- ble adaptive linear neuron, BPN, RBF, TDNN- associative memo- hetero-associative memory network, BAM, hopfield networks, ory network										
Unit 3	Fuzzy Logic	8									
measures - measures of fuzzing tables, fuzzy propositions, for reasoning Unit 4 Genetic algorithm and search is	zy arithmetic and fuzzy measures: fuzzy arithmetic - extension ness -fuzzy integrals - fuzzy rule base and approximate reasoning mation of rules-decomposition of rules, aggregation of fuzzy rules Genetic Algorithms space - general genetic algorithm – operators - Generational cycle fication - genetic programming – multilevel optimization – real li	truth values and fuzzy 6 - stopping									
advances in GA		1									
Unit 5	Hybrid Soft Computing Techniques & Applications	7									
Neuro-fuzzy hybrid systems systems - simplified fuzzy A	- genetic neuro hybrid systems - genetic fuzzy hybrid and fuz RTMAP - Applications: A fusion approach of multispectral is sman problem using genetic algorithm approach, soft computing b	mages with SAR, based hybrid fuzzy									
Text Books	 J.S.R.Jang, C.T. Sun and E.Mizutani, "Neuro-Fuzzy and Sol Computing", PHI / Pearson Education. S.N.Sivanandam and S.N.Deepa, "Principles of Soft Compu- India Pvt Ltd,. 	uting", Wiley									
Reference Books	1.S.Rajasekaran and G.A.Vijayalakshmi Pai, "Neural Networks, Fuzzy Logic and Genetic Algorithm: Synthesis & Applications", Prentice-Hall of India Pvt. Ltd										
Mode of Evaluation	Internal and External Examinations										
Recommended by	14-05-2022										
Board of Studied on											
Date of Approval by the Academic Council on	20-10-2022										



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Develop intelligent systems leveraging the paradigm of soft computing techniques.	2	S
CO2	Implement, evaluate and compare solutions by various soft computing approaches for finding the optimal solutions.	3	S
CO3	Recognize the feasibility of applying a soft computing methodology for a particular problem	3	Emp
CO4	Design the methodology to solve optimization problems using fuzzy logic, genetic algorithms and neural networks.	2	Emp
CO5	Design hybrid system to revise the principles of soft computing in various applications	3	Emp

Course Outcomes	I	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
CO 1	2	3	2	1	3	1	2	3	2	3	3	2	2	2	
CO 2	2	3	2	1	3	1	3	3	3	3	3	2	3	2	
CO 3	2	3	2	3	2	1	3	3	3	3	3	3	3	3	
CO 4	2	2	2	3	3	2	3	2	3	2	2	3	2	3	
CO 5	3	3	3	3	3	2	3	2	3	3	3	3	3	3	
Avg	2.2	2.8	2.2	2.2	2.8	1.4	2.8	2.6	2.8	2.8	2.8	2.6	2.6	2.6	



					V 202							
CS4214	Title: Artificial Intelligence	I		_	C							
		3	3 0	0	3							
Version No.	1.0											
Course Prerequisites	Nil											
Objective	Basics of AI and ANN, Neuro fuzzy systems and its applicat algorithms and its applications	tions	, Gen	etic								
Expected Outcome	After the completion of this course, the students will be able applications.	to d	evelo	p								
Unit No.	Unit Title]	No. of (per									
Unit 1	Artificial Intelligence											
Strategies for AI-Backtracking-G Algorithms-Applications.	ction Systems and AI-Different types of Production Systems-Search Graph-search, Un-uniformed and Heuristic Graph-Search Procedures- Related											
Unit 2	Introduction to Neural Computing			8								
Processing - Hybrid Intelligence - Classification, Association, Opt	n and ANN - Knowledge Based Information Processing-Neural Basic Concepts of Neural Networks - Inference and Learning imization and Self-Organization.	l Info	ormat	ion								
Unit 3	Fuzzy Systems			7								
	of Fuzzy Sets - Basic Concepts - Operations on Fuzzy sets-Unc ty –Principles of Uncertainty and Information -Applications	ertai	inty aı	nd								
Unit 4	Knowledge Representation			7								
Resolution – Knowledge Represe	log Programming – Unification – Forward Chaining-Backward ntation – Ontological Engineering-Categories and Objects – Ev Systems for Categories – Reasoning with Default Information	Cha ents	ining – Me	– ntal 1	Events							
Unit 5	Genetic Algorithms			6								
Introduction-Robustness of Tradi Implementation-Applications	tional Optimization and Search Techniques-The goals of optimization			•	iter							
Text Books	 Limin Fu, "Neural Network in computer intelligence", International Editions. Timoothy J. Ross, "Fuzzy Logic with Engineering App McGraw-Hill International Editions 											
Reference Books	 Elaine Rich and Kelvin knight, "Artificial Intelligence", Edition. David E. Goldberg, "Genetic Algorithms-In Search, op Machine Learning", Pearson Education. 											
Mode of Evaluation	Internal and External Examinations											
Recommended by Board of Studied on	14-05-2022											
Date of Approval by the Academic Council on	20-10-2022											



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use, for more than One)
CO1	Understand the informed and uninformed problem types and apply search strategies to solve them.	2	S
CO2	Apply difficult real life problems in a state space representation so as to solve them using AI techniques like searching and game playing.		S
CO3	Design and evaluate intelligent expert models for perception and prediction from intelligent environment.	3	Emp
CO4	Formulate valid solutions for problems involving uncertain inputs or outcomes by using decision making techniques.	2	Emp
CO5	Demonstrate and enrich knowledge to select and apply AI tools to synthesize information and develop models within constraints of application area.		Emp

Course Outcomes	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												Program Specific Outcomes		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
CO 1	2	1	2	3	3	1	2	1	2	3	1	2	2	2	
CO 2	3	3	2	3	3	3	2	3	2	3	2	2	1	2	
CO 3	3	3	2	3	3	3	2	3	2	3	2	2	3	3	
CO 4	3	3	2	2	2	3	2	3	2	2	2	2	3	3	
CO 5	3	3	3	2	2	2	3	2	3	3	3	3	3	3	
Avg	2.8	2.6	2.2	2.6	2.6	2.4	2.2	2.4	2.2	2.8	2	2.2	2.4	2.6	



SEMESTER 3

Program Elective (PE):

CS 4304	Title: Pattern Recognition	L	T	P	C							
X7	10	3	0	0	3							
Version No. Course Prerequisites	1.0 Basic knowledge of Data Mining											
Course Prerequisites	To study the mathematical morphology necessary for Pattern	1 recc	\an	ition								
Objective	To introduces the student to various Pattern recognition tec the Representation and description and feature extraction principles of decision trees and clustering in pattern recogni	hniqu on. T	ies.	To s								
Expected Outcome	Upon Completion of the course, the students will be ableanalyze decision tress. Design the nearest neighbor chalgorithms for Pattern Recognition.	assifi	ier.	Dev	elop							
Unit No.	Unit Title No. of H (Per Uni											
Unit I	Introduction	(1	er	7	<u>) </u>							
	Datasets for PR, Different paradigms for PR, Introduction to probability, evons and densities, moments. Estimation minimum risk estimators, problem											
Unit II	Representation			7								
Data structures for PR, Representat Feature extraction, Feature selection	ion of clusters, proximity measures, size of patterns, Abstractin, Evaluation.	on of	`Da	ata se	t,							
Unit III	Nearest Neighbor based classifiers & Bayes classifier			8								
Data reduction, prototype selection	ts of NN algorithms, use of NN for transaction databases, effice, Bayes theorem, minimum error rate classifier, estimation of pison with NNC, Naive Bayes classifier,				ns,							
Unit IV	Decision Trees			7								
Introduction, DT for PR, Construct	ion of DT, Splitting at the nodes, Over-fitting & Pruning, Exa.	mples	S.									
Unit V	Clustering			7								
Hierarchical (Agglomerative, singl Isodata), clustering large data sets,	e/complete/average linkage, wards, Partitional (Forgy's, k-me examples.	ans,										
Text Books	 V Susheela Devi, M Narsimha Murthy, "Pattern Recognit Introduction)", Universities Press. Earl Gose, Richard Johnsonbaugh, Steve Jost., "Pattern R Image Analysis", PHI. 	Ì		on &								
Reference Books	1. Duda R. O., P.E. Hart, D.G. Stork., "Pattern Classification Publication.	n",Wi	iley	and	sons							
Mode of Evaluation	Internal and External Examinations											
Recommended by Board of Studied on	14-05-2022											
Date of Approval by the Academic Council on	20-10-2022											



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use, for more than One)
CO1	Explain and compare a variety of pattern classification, structural pattern recognition, and pattern classifier combination techniques.		S
CO2	Summarize, analyze, and relate research in the pattern recognition area verbally and in writing.	3	S
CO3	Apply performance evaluation methods for pattern recognition, and critique comparisons of techniques made in the research literature.		Emp
CO4	Apply pattern recognition techniques to real-world problems such as document analysis and recognition.		Emp
CO5	Implement simple pattern classifiers, classifier combinations, and structural pattern recognizers	3	Emp

Course Outcomes	F	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												gram cific comes
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	3	3	2	1	2	3	2	3	2	3	2	2	2	3
CO 2	2	2	2	1	3	2	3	2	2	2	3	3	3	2
CO 3	2	3	2	1	2	3	2	3	2	3	2	3	2	3
CO 4	2	2	2	2	3	2	2	2	3	2	2	2	3	2
CO 5	3	3	3	2	2	2	3	2	2	3	3	3	3	2
Avg	2.4	2.6	2.2	1.4	2.4	2.4	2.4	2.4	2.2	2.6	2.4	2.6	2.6	2.4



		IVI.	I eci	1. - CS	E V 20
CS 4305	Title: Information System & Audit	L 3	T 0	P 0	C 3
Version No.	1.0	1			
Course Prerequisites	Introduction to Information system Business Information S Communication and Networking Essential Data management Business	ent a	nd I		
Objective	An overview of information systems security, audit and con Threats, attacks and security technology measures. Legal, oprofessional issues. Planning for security.	ethic	al aı	nd	
Expected Outcome	As a result of taking this course the student, should be abl multiple layers of IS security in organizations., Analyze the approach to information assets' security with respect to operational and organizational goals., Evaluate physical arcontrols, and the automated approaches in IS security.	e risk	ma	ınage	ment
Unit No.	Unit Title			of Hr Unit	
Unit I	Information Systems Audit Standards and Practices and Information			6	
System Security and Control Prac Other Laws and Regulations, Open		Obj	ectiv	ves,	
Unit II	Auditing Information Systems Organization and Management			8	
	achieve business management, objectives, Policies and Proce Practices, Organizational Structure, Audit and Evaluation Teniques.			es,	
Unit III	Auditing the Information Systems Process			8	
	atform, Information Systems Software Platform, Information Infrastructure, Information System Operational Practices	Syst	ems	3	
Unit IV	Information Systems Integrity, Confidentiality and Availability			7	
	Access Controls, Environmental Controls, Data validation, p Continuity Planning and testing, Control over Data integrity, p				
Unit V	Auditing Information Systems Software Development, Acquisition and maintenance			7	
System Integration Concepts, SDA Practices	M Methodologies, SDAM Practices, Information Systems M	1aint	ena	nce	
Text Books	1.Richard E. Cascarino, "Auditor's Guide to Information Sy Auditing", Wiley and sons Publication.				
Reference Books	1. Chris Davis, Mike Schiller, Kevin Wheeler, "IT Auditin Controls to Protect Information Assets 2e", McGraw-Hill. 2. Weber & Jamieson, "Information Systems Control and A Education.		_	earso	n
Mode of Evaluation	Internal and External Examinations				
Recommended by Board of Studied on	14-05-2022				
Date of Approval by the Academic Council on	20-10-2022				
Treatme Council on	1				



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use, for more than One)
CO1	Understanding of Governance and Management of Information Technologies	2	S
CO2	Understanding of IS acquisition, development and implementation	3	S
CO3	Understanding of IS operations, maintenance and support audit	3	Emp
CO4	Understanding of a protection of information assets audit	2	Emp
CO5	Understanding of a BC and DR audit	3	Emp

Course Outcomes	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												Program Specific Outcomes		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
CO 1	2	2	2	2	1	2	2	2	2	2	2	2	2	2	
CO 2	3	3	2	3	1	3	2	3	3	2	3	3	2	2	
CO 3	2	3	2	2	2	2	2	3	2	2	2	2	3	2	
CO 4	2	2	2	3	2	3	2	3	2	2	2	2	3	3	
CO 5	3	3	3	2	2	2	3	3	3	3	3	3	3	3	
Avg	2.														
	4	2.6	2.2	2.4	1.6	2.4	2.2	2.8	2.4	2.2	2.4	2.4	2.6	2.4	



CS4306	Title: Multimedia and Graphics	_	_	P	C
***	10	3	0	0	3
Version No.	1.0 Nil				
Course Prerequisites Objective	Develop an understanding and awareness of how issues information architecture, motion, sound, design, and tecl form effective and compelling interactive experiences for a	nology	y m	erg	e to
Expected Outcome	audiences and end users. Upon completion of the course, the student should be able creatively solve a wide range of graphic design problems, F compelling interactive experiences for a wide range of	to Effe	ctiv	ely	and
Unit No.	audiences. Unit Title	No.	of	Hr	
			r U		
Unit I	Output Primitives		7		
	rawing algorithms — Examples — Applications - Attributes — T Dimensional clipping and viewing — Input techniques.	wo- Di	ime	nsio	onal
Unit II	Three-Dimensional Concepts		7		
	tations – Three-Dimensional geometric and modeling transformer surface elimination Color models – Virtual reality - Anima		ıs –		
Unit III	Multimedia Systems Design		8		
	dia applications – Multimedia system architecture – ining objects for multimedia systems – Multimedia data inter		lvin	g	
Unit IV	Multimedia File Handling		6		
	Data and file format standards – Multimedia I/O technologies animation – Full motion video – Storage and retrieval technologies				
Unit V	Hypermedia		8		
		lards –	Int	egr	ated
Text Books	 Donald Hearn and M. Pauline Baker, "Computer Graph Pearson Education. Andleigh, P. K and Kiran Thakrar, "Multimedia Syster Design", PHI. 		Vers	ion	• •
Reference Books	 Judith Jeffcoate, "Multimedia in practice: Technology Applications", PHI. Foley, Vandam, Feiner and Huges, "Compute Principles and Practice", 2ndEdition, Pearson Education 	er Gra	aphi	cs:	
Mode of Evaluation	Internal and External Examinations				
Recommended by Board of Studied on	14-05-2022				
Date of Approval by the Academic Council on	20-10-2022				



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Utilize and optimize graphic file formats and their individual characteristics to various modes of delivery.		S
CO2	Relate the primary features of pixel resolution and color depth issues of graphics development to multiple modes of delivery		S
CO3	Utilize industry standard development tools for design and lay out of digital media.	3	Emp
CO4	Create, edit, and optimize graphic images for use in various multimedia applications and the various delivery possibilities;		Emp
CO5	Understand the use of user interfaces	3	Emp

Course Outcomes	I	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)												Program Specific Outcomes		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2		
CO 1	2	1	2	1	1	3	2	3	2	2	3	2	2	2		
CO 2	2	1	3	3	3	3	3	3	3	3	3	2	3	2		
CO 3	3	2	3	3	3	3	3	3	3	3	3	2	3	3		
CO 4	3	2	3	3	3	2	3	2	3	3	2	2	3	3		
CO 5	3	3	3	2	2	2	3	2	3	3	3	3	3	3		
Avg	2.															
	6	1.8	2.8	2.4	2.4	2.6	2.8	2.6	2.8	2.8	2.8	2.2	2.8	2.6		



		WI. TCCIICBE V 20								
CS4303	Title: Cyber Laws	L T P C 3 0 0 3								
Version No.	1.0	<u> </u>								
Course Prerequisites	Nil									
Objective	To recognize the developing trends in Cyber law and the legislation impacting cyberspace in the current situation. To generate better awareness to battle the latest kinds of cybercrimes impacting all investors in the digital and mobile network. To recognize the areas for stakeholders of digital and mobile network where Cyber law needs to be further evolved.									
Expected Outcome	Make Learner Conversant With the Social and Intellectual, Property Issues Emerging From 'Cyberspace. Explore the Legal And Policy Developments In Various Countries To Regulate Cyberspace. Make Study On Various Case Studies On Real Time Crimes.									
Unit No.	Unit Title	No. of Hrs								
		(Per Unit)								
Unit I	Introduction to Computer Security	8								
	overnment requirements, Information Protection and Access ards, Computer Security mandates and legislation, Privacy co									
Unit II	Secure System Planning and Administration	7								
	Security policy requirements, accountability, assurance and d The Red book and Government network evaluations.	ocumentation								
Unit III	Information Security Policies and Procedures	7								
Corporate policies- Tier 1, Tier 2 policies-asset classification polici	and Tier3 policies - process management-planning and prepa	aration- developing								
Unit IV	Information Security	7								
	ibilities information classification Information handling- Tool processing-secure program administration.	s of								
Unit V	Organizational and Human Security	7								
Adoption of Information Security security professionals.	Management Standards, Human Factors in Security- Role o	f information								
Text Books	Debby Russell and Sr. G.T Gangemi, "Computer Security Basicsn (Paperback)", 2nd Edition, O' Reilly Media. Thomas R. Peltier, "Information Security policies and procedures: A Practitioner's Reference", 2nd Edition Prentice Hall.									
Reference Books	Kenneth J. Knapp, "Cyber Security and Global Information Assurance: Threat Analysis and Response Solutions", IGI Global. Jonathan Rosenoer, "Cyber law: the Law of the Internet", Springerverlag.									
Mode of Evaluation	Internal and External Examination									
Recommended by Board of Studied on	14-05-2022									
Date of Approval by the Academic Council on	20-10-2022									
VII										



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use, for more than One)
CO1	Make Learner Conversant With The Social And Intellectual Property Issues Emerging From 'Cyberspace.		S
CO2	Explore The Legal And Policy Developments In Various Countries To Regulate Cyberspace	3	S
CO3	Develop The Understanding Of Relationship Between Commerce And Cyberspace; And	3	Emp
CO4	Give Learners In Depth Knowledge Of Information Technology Act And Legal Frame Work Of Right To Privacy, Data Security And Data Protection.		Emp
CO5	Make Study On Various Case Studies On Real Time Crimes.	3	Emp

Course Outcomes	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)											Program Specific Outcomes		
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	2	3	2	1	3	3	2	3	2	2	3	2	2	2
CO 2	2	3	3	3	3	3	3	3	3	3	3	2	3	2
CO 3	3	3	3	2	3	3	3	3	3	3	3	3	3	3
CO 4	2	2	3	3	3	2	2	2	3	3	2	3	3	3
CO 5	3	3	3	2	2	2	3	2	3	3	3	3	3	2
Avg	2.4	2.8	2.8	2.2	2.8	2.6	2.6	2.6	2.8	2.8	2.8	2.6	2.8	2.4



		VI. 16CIICSE V 2022							
ME4307	Title: Research Methodology	L TPC 2 00 2							
Version No.	1.0								
Course Prerequisites	Nil								
1									
Objectives	Understand some basic concepts of research and its methodologies								
	Select and define appropriate research problem and paramet	ers, Write a research							
	report and thesis								
Expected Outcome	To know about the types of research and also how to write a thesis.	report and							
Unit No. Unit Title									
Unit I	Introduction	(per Unit)							
	tions in Research – Qualities of a Good Research Worker	- Criteria of Good							
	ch Concept of Applied and Basic research – Quantitative and								
	al frame work – Hypothesis development – Hypothesis testi								
	f the study: Exploratory, Descriptive,								
Hypothesis Testing.	• • • • • • • • • • • • • • • • • • • •								
Unit II	Experimental design	7							
Laboratory and the Field Experim	ent – Internal and External Validity – Factors affecting Interna	al validity.							
Measurement of variables – Scale	s and measurements of variables. Developing scales – Rating	scale and							
attitudinal scales – Validity testing	g of scales – Reliability concept in scales being developed – S	tability Measures.							
Unit III	Data collection	7							
	. Secondary sources of data collection. Guidelines for Que								
	and Surveys. Special Data Sources: Focus Groups, Static a								
	sadvantages of various Data-Collection Methods and the	ir utility. Sampling							
	n-probabilistic samples. Issues of Precision and	:							
	e Size. Hypothesis testing, Determination of Optimal sample s								
Unit IV	Multivariate statistical techniques	8							
	Culster Analysis - Discriminant Analysis - Multiple Regressi	on and Correlation –							
Unit V	on of Statistical(SPSS) Software Package in Research Research report	8							
	ncept of audience – Basics of written reports. Integral parts of	=							
	s, Abstract, Synopsis, Introduction, Body of a report – Expense								
	nd Implementation section – Conclusions and Scope for future								
	1. Kothari, "Research Methodology", John Wiley & Sons (A	Asia) Pte Ltd							
Text Books	2. C. Murthy, "Research Methodology", Vindra Publication	s (P) Ltd.							
	1. Donald Cooper & Pamela Schindler, "Business Research								
	2. Alan Bryman & Emma Bell, "Business Research Method								
Reference Books	University Press.								
	3. Ranjit Kumar, "Research Methodology", Sage Publication	ns, London.							
Mode of Evaluation	Internal and External Examinations								
Recommended by Board	14-05-2022								
of Studied on									
Date of Approval by	20-10-2022								
the Academic Council									
on									



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use , for more than One)
CO1	Understand research problem formulation.	2	S
CO2	Analyze research related information	3	S
CO3	Follow research ethics	3	Emp
CO4	Understand that today's world is controlled by Computer, Information Technology, but tomorrow world will be ruledby ideas, concept, and creativity.		Emp
CO5	Understanding that when IPR would take such important place in growth of individuals & nation, it is needless to emphasis the need of information about Intellectual Property Right to be promoted among students in general & engineering in particular. Field		Emp

CO-PO Mapping for ME4307

Course Outcomes		Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)											Program Specific Outcomes	
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	2	2	2	1	3	3	2	3	2	2	3	2	2	2
CO 2	2	2	3	3	3	3	3	2	3	3	2	2	3	2
CO 3	3	2	3	2	3	3	3	2	3	3	2	3	3	2
CO 4	2	2	3	3	3	2	2	2	3	3	2	3	3	2
CO 5	3	3	3	2	2	2	3	2	3	3	3	3	3	2
Avg	2.4	2.2	2.8	2.2	2.8	2.6	2.6	2.2	2.8	2.8	2.4	2.6	2.8	2



Council on

ME4340	Title: Research Methodology Lab	LTPC
		0021
Version No.	1.0	
Course Prerequisites	Nil	
Objectives	To learn to prepare reports and charts	
Expected Outcome	On successful completion of this course the student will have known and prepare reports	owledge to analyse
	List of Experiments	
Basics of Exc	el- data entry, editing and saving, establishing and copying a formu	la.
2. Functions in 6	excel, copy and paste and exporting to MS word document	
3. Graphical pre	sentation of data -Histogram, frequency polygon, pie-charts and bar	r diagrams.
4. SPSS, opening	g SPSS, layout, menu and icons analyzing the data using different s	tatistical techniques.
Mode of Evaluation	Internal and External Examinations	
Recommended	14-05-2022	
by Board of		
Studied on		
Date of	20-10-2022	
Approval by		
the Academic		



Unit-wise Course Outcome	Descriptions	BL Level	Employability (Emp)/ Skill(S)/ Entrepreneurship (Ent)/ None (Use, for more than One)
CO1	demonstrate knowledge of research processes (reading, evaluating, and developing);	2	S
CO2	demonstrate knowledge of research processes (reading, evaluating, and developing);	3	S
CO3	employ American Psychological Association (APA) formats for citations of print and electronic materials;	3	Emp

CO-PO Mapping for ME4340

Course Outcomes	Program Outcomes (Course Articulation Matrix (Highly Mapped- 3, Moderate- 2, Low-1, Not related-0)										Program Specific Outcomes			
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO 1	3	3	2	2	3	3	2	2	2	2	2	2	3	3
CO 2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
CO 3	3	3	2	3	3	3	2	2	2	2	2	2	3	3
Avg	2.67	2.67	2.00	2.33	2.67	2.67	2.00	2.00	2.00	2.00	2.00	2.00	2.67	2.67